

## CONTINUING PROBLEMS

The purpose of the following exercises is to pick up some additional problems.

### 1. 'Coordinate equation' of a straight line

Besides parametric equations for straight lines in space one could also introduce coordinate equations which, however, are impracticable. The following example shows what such a coordinate equation could look like:

$$(2x + y - 5z + 11)^2 + (x - 3y + z + 2)^2 = 0.$$

- Why does this 'coordinate equation' describe a straight line?  
Hint: Think of replacing this equation by an appropriate equation system.
- Write down the parametric equation of the straight line.

### 2. Parametric equation of a plane

We treated the coordinate equations of planes but did not discuss their parametric equations. The following example shows that parametric equations are possible as well:

$$\vec{r} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + s \begin{pmatrix} 1 \\ 5 \\ 0 \end{pmatrix} + t \begin{pmatrix} 3 \\ 3 \\ -4 \end{pmatrix}.$$

- Why does this parametric equation describe a plane?  
Hint: Compare with the parametric equation of a straight line.
- Write down the coordinate equation of this plane.
- What is the general form of the parametric equation of a plane?

### 3. Sphere equation

Up to now, we solved problems with spheres without explicitly using a sphere equation. The following example shows which form a sphere equation has:

$$(x-3)^2 + (y+1)^2 + (z-2)^2 = 9 \Leftrightarrow x^2 + y^2 + z^2 - 6x + 2y - 4z + 5 = 0.$$

- Determine the center  $M$  and the radius  $r$  of the such described sphere.
- In which points does the straight line  $g: \vec{r} = \begin{pmatrix} 0 \\ -3 \\ 4 \end{pmatrix} + t \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$  pierce the sphere?

Hint: Operate with the sphere equation even though its explicit use would not be necessary to solve the problem.

- What is the general form of the coordinate equation of a sphere?

### 4. Conic sections

Let  $g$  and  $h$  be two different straight lines which are part of one plane. If  $g$  rotates around  $h$ , we obtain one of the following 'rotational surfaces': In general, a *double cone surface* (on both sides infinite) and in special cases, a *cylinder surface* (also on both sides infinite) if  $g$  is parallel to  $h$  or a *plane* if  $g$  is perpendicular to  $h$ . The set of points which occurs by intersecting such a rotational surface with a plane is called a *conic section*. Here, we restrict ourselves to the general case, namely to a double cone surface; this, of course, is defined by an apex, an axis and an opening angle. As an example, consider the double cone surface  $\mathcal{D}$  with apex  $S = (3/4/2)$ , a further axis point  $A = (1/3/0)$  and an opening angle  $\alpha = 60^\circ$ .

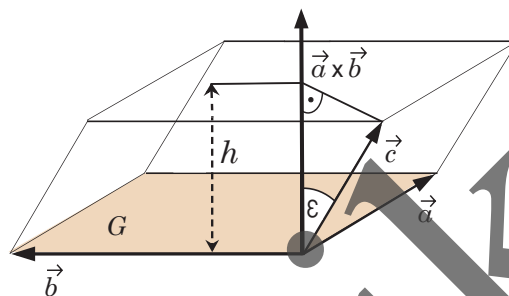
- What is an equation of  $\mathcal{D}$ ?
- What is an equation of the conic section which is obtained by intersecting  $\mathcal{D}$  with the  $xy$ -plane?
- What may be the general form of an equation of a conic section in the  $xy$ -plane?
- How does the intersection plane have to lie with respect to a double cone surface such that the conic section is an ellipse, a parabola or a hyperbola? Of what kind is the conic section of our example 4b?

## 5. Scalar triple product

We consider a parallelepiped spanned by three non-coplanar vectors  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  which are represented from a common initial point. First of all, we want to calculate the volume  $V$  of this parallelepiped (base area  $G$  and height  $h$ ) in a way that is as elegant as possible.

$\vec{a}$ ,  $\vec{b}$ ,  $\vec{a} \times \vec{b}$  and, according to the figure, also  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  are, in these orders, right-oriented. The angle  $\varepsilon$  between  $\vec{a} \times \vec{b}$  and  $\vec{c}$  is therefore either acute or  $0^\circ$ . Thus, we have:

$$V = Gh = |\vec{a} \times \vec{b}| |\vec{c}| \cos \varepsilon \\ = (\vec{a} \times \vec{b}) \cdot \vec{c}.$$



By interchanging in this result the vectors  $\vec{a}$  and  $\vec{b}$  and using calculation laws we obtain:

$$(\vec{b} \times \vec{a}) \cdot \vec{c} = -(\vec{a} \times \vec{b}) \cdot \vec{c} = -((\vec{a} \times \vec{b}) \cdot \vec{c}) = -V.$$

Thus, the vector terms  $(\vec{a} \times \vec{b}) \cdot \vec{c}$  and  $(\vec{b} \times \vec{a}) \cdot \vec{c}$  differ only in the sign and their common absolute value is the volume  $V$  of the parallelepiped. With the sign itself it is possible to define algebraically a sense of *orientation*: The three (non-coplanar) vectors are, in the order of their operands, right-oriented if the vector term is positive and left-oriented if it is negative.

**Definition.** Let  $\vec{a}$ ,  $\vec{b}$  and  $\vec{c}$  be three arbitrary vectors. The vector term  $(\vec{a} \times \vec{b}) \cdot \vec{c}$  is called a **scalar triple product** and it is shortly written in the form  $(\vec{a}, \vec{b}, \vec{c})$ .

- Which relations result from permuting the operands in  $(\vec{a}, \vec{b}, \vec{c})$ ?
- Again: How can the scalar triple product be geometrically interpreted?
- When exactly is the scalar triple product equal to 0?
- Compute the volume of the tetrahedron with the following vertexes:  
 $A = (3/4/4)$ ,  $B = (5/0/5)$ ,  $C = (2/2/-1)$  and  $D = (6/2/1)$ .

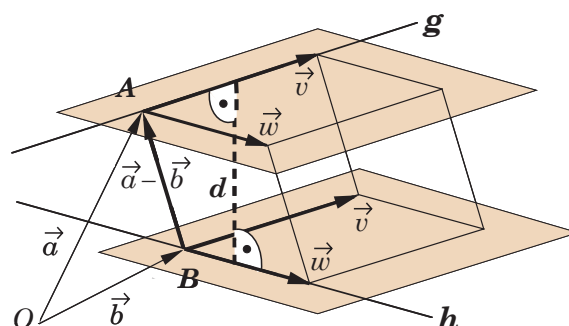
## 6. Distance between two skew straight lines

Two skew straight lines are given:  $g: \vec{r} = \vec{a} + t\vec{v}$ ,  $h: \vec{r} = \vec{b} + t\vec{w}$ .

The distance  $d$  between the straight lines  $g$  and  $h$  (= the length of the shortest connection line segment between  $g$  and  $h$ ) is equal to the distance between the two uniquely determined parallel planes, one containing  $g$  and the other containing  $h$  (see also exercise 24, page 47). As shown in the figure below, both planes are spanned by representatives of the vectors  $\vec{v}$  and  $\vec{w}$  with common initial point, namely  $A$  for one plane and  $B$  for the other. Hence, the distance problem can be formulated as follows:

The distance  $d$  is the height of the parallelepiped which is spanned by representatives of the vectors  $\vec{v}$ ,  $\vec{w}$  and  $\vec{a} - \vec{b}$  according to the figure. By using the scalar triple product we get:

$$d = \frac{|(\vec{v}, \vec{w}, \vec{a} - \vec{b})|}{|\vec{v} \times \vec{w}|}$$



$g: \vec{r} = \begin{pmatrix} -2 \\ 7 \\ 6 \end{pmatrix} + t \begin{pmatrix} 3 \\ -2 \\ 0 \end{pmatrix}$ ,  $h: \vec{r} = \begin{pmatrix} 3 \\ 10 \\ 1 \end{pmatrix} + t \begin{pmatrix} -3 \\ 4 \\ 1 \end{pmatrix}$ . What is the distance  $d$  between  $g$  and  $h$ .