

REVS 2

Which Robby's REVS Wrist Positioner is right for you?

REVS 1

• Extended finger support provides maximum power and rotation

REVS 2

 Shorter design for medium power on light to medium oil lane conditions

REVS 3

- Extended index finger for maximum control
- Creates increased length and back-end hook angle

All Robby's REVS Wrist Positioners provide...

- Durable, lightweight aluminum construction
- Two adjustments to adapt wrist position to different lane conditions
- Lateral adjustments position the hand to alter roll and spin
- Four forward wrist-cup positions allow for greater revolution control

TO WEAR: Loosen palm and wrist straps, slide hand into positioner, secure straps comfortably.

Two adjustment options are available to maximize ball roll to combat various lane conditions.

The **FIRST** adjustment option changes the wrist's amount of bend or cupping. Securing the wrist in a position with more cup will help produce more roll.

- Lift the lever and choose the appropriate set of notches for the desired wrist position.
 Lower the lever inserting the teeth into place.
- Adjusting the notches at the very bottom, furthest from the fingers, will help produce maximum wrist bend or cupping and provide maximum revolution potential.
- Maximum wrist cup is suggested for oily lane conditions.
- Adjusting the notches at the top, closest to the fingers, will straighten the wrist and provide less revolution potential.
- Minimum wrist cup is suggested for drier lane conditions, straighter angles, and spare shooting.



- The **SECOND** adjustment option is a screw that, when loosened, allows you to move the REVS wrist positioner laterally. Lateral adjustments change the amount of axis tilt (spin) applied at the release point.
- Zero lateral position, as indicated with an "^" on the device, will leave the wrist in a neutral position and will not affect the amount of axis tilt.
- Adjusting the arrow to provide more axis tilt will help create a later breakpoint.
- Less axis tilt will result in earlier ball roll.